

TALOS

Deadly Demise 1 Feel No Pain 5+ Power from Pain

M

7"

T

7

SV

3+

W

7

LD

7+

OC

2

RW

6+

70-140 PTS
Base Large Flying Base



3 BESCHUSS

Stinger Pod

R

A

BS

S

AP

D

24"

2D6

3+

5

0

1

VERWUNDET

2+

T1-2

3+

T3-4

4+

T5

5+

T6-9

6+

T10+

Twin Haywire Blaster

ANTI-VEHICLE 4+

DEVASTATING BOUNDS

TWIN-LINKED

R

A

BS

S

AP

D

24"

2

3+

3

-1

3

VERWUNDET

2+

T1

3+

T2

4+

T3

5+

T4-5

6+

T6+

Twin Liquifier Gun

ANTI-INFANTRY 3+

TORRENT

TWIN-LINKED

R

A

BS

S

AP

D

12"

D6

N/A

4

-1

1

VERWUNDET

2+

T1-2

3+

T3

4+

T4

5+

T5-7

6+

T8+

Twin Splinter Cannon

ANTI-INFANTRY 3+

SUSTAINED HITS 1

TWIN-LINKED

R

A

BS

S

AP

D

36"

3

3+

3

-1

2

VERWUNDET

2+

T1

3+

T2

4+

T3

5+

T4-5

6+

T6+

Twin heat lance

ASSAULT

MELTA 3

TWIN-LINKED

R

A

BS

S

AP

D

18"

1

3+

14

-4

D6

VERWUNDET

2+

T1-7

3+

T8-13

4+

T14

5+

T15-27

6+

T28+

5 NAHKAMPF

Chain-flails

R

A

WS

S

AP

D

Melee

8

3+

6

-1

1

VERWUNDET

2+

T1-3

3+

T4-5

4+

T6

5+

T7-11

6+

T12+

Macro-Scalpel

R

A

WS

S

AP

D

Melee

5

3+

7

-2

2

VERWUNDET

2+

T1-3

3+

T4-6

4+

T7

5+

T8-13

6+

T14+

Talos Gauntlet

R

A

WS

S

AP

D

Melee

5

4+

9

-2

3

VERWUNDET

2+

T1-4

3+

T5-8

4+

T9

5+

T10-17

6+

T18+

Talos Ichor Injector

EXTRA ATTACKS

R

A

WS

S

AP

D

Melee

1

2+

8

-2

D6

VERWUNDET

2+

T1-4

3+

T5-7

4+

T8

5+

T9-15

6+

T16+

Mindless Killing Machines (Pain)
At the start of the Fight phase, you can spend 1 Pain token to Empower this unit. While Empowered, each time a model in this unit is destroyed by a melee attack, if that model has not fought this phase, roll one D6. On a 2+, do not remove it from play; that destroyed model can fight after the attacking unit has finished making its attacks, and it is then removed from play.

GEGEN DIESE EINHEIT

W7 · RW 3+ · 6++ · 7 LP je Modell

WIRD VERWUNDET MIT

2+	3+	4+	5+	6+
S14+	S8-13	S7	S4-6	S1-3
RETTUNGSWURF JE DS				
DS 0	DS -1	DS -2	DS -3	DS -4
3+	4+	5+	6+	6++

Feel No Pain 5+ gegen jeden verlorenen LP

1

KOMMANDO

—

2

BEWEGUNG

—

4

ANGRIFF

—

◆

VERTEIDIGUNG

—

∞

IMMER / EINMALIG

Devoted to Pain

If a model in this unit is equipped with 2 macro-scalpels, those weapons have the [Twin-Linked] ability.

Torture Device

Each time this unit destroys an enemy unit, you gain 1 additional Pain token.

REGELN & KEYWORDS KURZ

- Deadly Demise 1** This ability always takes the form Deadly Demise X.
- Feel No Pain 5+** This ability always takes the form Feel No Pain X+.
- Power from Pain** All Drukhari units have a Pain ability, tagged with the word 'Pain'.
- ANTI** This ability always takes the form [ANTI-X Y+].
- ASSAULT** Units containing one or more models with an [ASSAULT] weapon can shoot using assault shooting (10.05).
- DEVASTATING WOUNDS** Each time an attack made with a [DEVASTATING WOUNDS] weapon results in a critical wound, the attack sequence for that attack ends and the target unit suffers a number of...
- EXTRA ATTACKS** Each time a unit containing one or more models with an [EXTRAATTACKS] weapon fights, those models will make attacks with those weapons in addition to any others.
- MELTA** This ability always takes the form [MELTA X].
- SUSTAINED HITS** This ability always takes the form [SUSTAINED HITS X].
- TORRENT** Each time an attack is made with a [TORRENT] weapon, that attack automatically hits the target.
- TWIN-LINKED** Each time an attack is made with a [TWIN-LINKED] weapon, you can re-roll the wound roll.

AUFSTELLUNG

- 1-2x Talos - Equipped with: Macro-Scalpel, Talos Ichor Injector, Twin Liquifier Gun, Chain-flails, Talos Gauntlet, Twin Splinter Cannon, Twin Haywire Blaster, Twin heat lance, Stinger Pod
- This model can replace its Macro-Scalpel with Talos Ichor Injector or Twin Liquifier Gun.
 - This model can replace its Macro-Scalpel with Chain-flails or Talos Gauntlet.
 - This model can replace its Twin Splinter Cannon with Twin Haywire Blasters, Twin Heat Lance or Stinger Pod.